

# Overview

## History

### **17<sup>th</sup> International Conference on Innovations for Community Services (I4CS 2017)**

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Due to the rapid evolution of web technologies and rich mobile devices, ICT support for communities is possible on the next quality level. Moreover, different types of applications are using the Internet as a large distributed system. So mobile users and pervasive systems pose new technological and organizational challenges. Trying to achieve this, we challenge new research questions in a wide range of connected fields. In search of innovative solutions, multi-disciplinary collaboration among researchers and industry partners is essential. Hence, the goal of this conference is to bring together researchers, experts, and practitioners from various areas related to novel Internet community services and systems.

## **Conference Dates**

February 23, 2017-	Paper submission (Deadline extended)
March 23, 2017-	Author notification
April 10, 2017-	Camera-ready copies
April 24, 2017-	Early registration
<b>June 26-28, 2017-</b>	<b>17<sup>th</sup> International Conference on Innovations for Community Services</b>

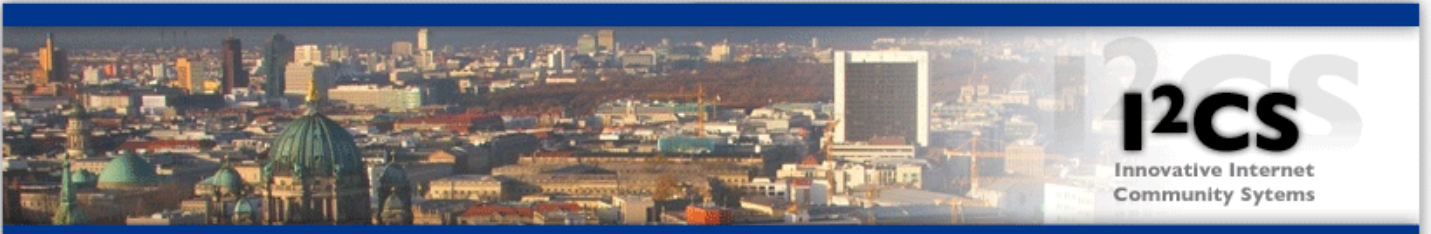
## **Conference Location**

Deutsche Telekom AG, Technology & Innovation  
Room "Freiraum" at the ground floor on the right hand side  
T-Online Allee 1, DE-64295 Darmstadt - City of Science, Germany

## **Conference Contact**

## **Latest News**

July 3, 2017 -	Online version of I4CS proceedings <a href="#">CCIS-717</a> at SpringerLink available
June 27, 2017 -	I4CS 2018 assigned to University of Zilina, Slovakia
June 23, 2017 -	<a href="#">Program Poster</a> available
June 22, 2017 -	Additional events added to the program
June 20, 2017 -	Location update for the informal welcome reception on June 25, 7 p.m.: <u><a href="#">City Braustüb'l Darmstadt, Wilhelminenstraße 31, DE-64283</a></u>



- Darmstadt*
- June 14, 2017 - [Program Flyer](#) available
  - June 9, 2017 - Proceedings printed and available: Springer CCIS-717
  - June 6, 2017 - Bills for participants sent out as email and letter
  - May 15, 2017 - Springer informed authors about proceedings production process
  - April 22, 2017 - Preliminary conference [program](#) published
  - April 12, 2017 - Camera-ready copies and copyright forms collected
  - April 6, 2017 - [Registration](#) process ready
  - April 5, 2017 - Springer confirmed publication as CCIS volume 717
  - March 23, 2017 - Author notifications sent out
  - February 6, 2017 - Submission deadline extension till February 23
  - January 4, 2017 - [I4CS Post-Proceedings 2016](#) sent to conference participants
  - December 28, 2016 - Publication with [Springer CCIS](#) approved
  - December 9, 2016 - [Submission information](#) given
  - December 6, 2016 - [Technical Program Committee](#) formation
  - November 28, 2016 - [WikiCFP](#) announcement
  - November 25, 2016 - [EasyChair](#) ready for submission
  - November 22, 2016 - [CfP](#) announced
  - November 19, 2016 - [Poster](#) available
  - November 15, 2016 - I4CS'17 web site opened

## Call for Contributions

Interdisciplinary thinking is a key success factor for any community. The I4CS program committee calls for contributions for the 17<sup>th</sup> Innovations Community Services dealing with theoretical, methodological, and technological aspects of the Internet Systems as well as business, governmental, and other applications. The selection of I4CS topics encompasses aspects of Internet Community Systems. The topics include, but are not limited to original work in the following areas:

### Technology: Distributed Architectures and Frameworks

- Infrastructure & models for community services
- Data structures & management in community systems
- Community self-organization in ad-hoc environments
- Search, information retrieval & distributed ontologies
- Smart world models & big data analytics

### Applications: Communities on the Move

- Social networks & open collaboration
- User generated content for business and social life
- Recommender solutions & context awareness
- Augmented reality & location-based gaming
- Purity in web & mobile applications

### Socialization: Ambient Work and Living

- eHealth challenges & ambient assisted living
- Intelligent transport systems & connected vehicles
- Smart energy & home control
- Internet of things & cyber physical systems
- Security, identity & privacy protection

